AUSTIN LEE

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SKILLS

GENERAL PROGRAMMING

C/C++
Python
Java

MOBILE DEVELOPMENT

Android Java
XML

WEB DEVELOPMENT

HTML
CSS
JavaScript
Bootstrap
jQuery

OTHER

Git
Assembly

OBJECTIVE

A results-driven and detail-oriented computer science student at UCLA seeking to grow in software development by contributing to an immersive internship program.

EDUCATION

University of California, Los Angeles
B.S. Computer Science 2019
GPA: 3.42
Introduction to Computer Science Part 1 & Part 2 (Data structures, OOD, Algorithms/C++)
Logic Design of Digital Systems, Digital Design Laboratory, Introduction to Computer Organization/Architecture
Computer Networks, Software Construction Laboratory (Linux/UNIX/Shell Scripting), Discrete Structures

EMPLOYMENT

BuildUCLA   Sep 2016 to Present
Software Developer
- Collaborate with a team of 4 to develop a published android app that provides students easy access to UCLA's library hours, resources, contact information, floor plans, and directions
- Employ Java, XML, Google's APIs, and several of UCLA library's APIs to implement GPS services
- Organize files and create documentation to more efficiently locate functionalities in the source code
- Improved the application's navigation menu by designing and implementing a modern and intuitive slider drawer

Medleys A Cappella   Sep 2015 to Present
Web Developer
- Maintain a user-friendly website using Adobe Dreamweaver and ensure timely bi-weekly updates for the differing needs of the A Cappella group

SJCAC   Jun 2016 to Sep 2016
Creative Arts Intern
- Pioneered and managed projects to implement a more intuitive method for room sign-ups that is currently being used by hundreds of users and employees (Google Sheets and Docs)
- Launched, organized, and oversaw a 3-week musical workshop with 8 students

Walmart   Jun 2016 to Aug 2016
Storefront Associate
- Cashiered, oversaw self-checkout lines, and organized product lines
- Promoted and maintained a fast-paced, team environment and quickly excelled in various tasks given minimal training

PROJECTS

UCLA Dining App
- Created an android app by employing Android Studio, Java, XML, and JSOUP's API to display dining information to UCLA students
- Readily updates students on specific dining menus, hours, and meal plan counts

Pokémon GO CP Calculator
- Developed a Pokémon Go website that calculates and predicts the growth, range, and average projected stats of a Pokémon after they have evolved
- Utilized HTML, CSS, and JavaScript

ACTIVITIES

- Piano (12 years), Flute (9 years), Guitar (4 years), Drum Set (3 years)
- Medleys A Cappella (Community Service A Cappella at UCLA)
- InterVarsity Worship Leader
- Cantonese: Understanding (Proficient), Speaking (Beginner)